

Earn As An Artist

Be a part of Gaming, Film, or Architectural Visualization Industry

Unleash the Fast Lane of your creativity by our Online Courses

Earn in 6 to 7 **Figures**

Unleashing creativity with Pixel Peak Studio

Master 3D Modeling and earn your 3D Artist certification. From constructing 3D artwork to designing art for games, our courses cover it all!"



Contact Info

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- pixelpeakstudio.co.in
- Manali, HP

Why Choose **Our Classes**

1. Expert Instructors:

Learn from industry professionals with years of experience in 3D modeling.

2. Hands-On Practice:

Dive into practical exercises and create stunning 3D models.

3. Cutting-Edge Software:

Master tools like Maya, Photoshop, Zbrush, Substance painter Etc.

4. Portfolio Building:

Showcase your work and impress potential clients or employers.

4. Industry Expert online Visit:

Industry Expert will come and will share there experience in there feild.

Software







More Information: pixelpeakstudio.co.in/pixel_learn



Course Highlights

1.Introduction to 3D Modeling

- Understand the fundamentals of 3D space, shapes, and objects.
- Learn about wireframes, vertices, edges, and faces.
- 2. Modeling Techniques
 - Explore polygonal modeling, NURBS, and subdivision surfaces.
 - Create realistic objects, characters, and environments.
- 3. Texturing and Materials
 - Apply textures, shaders, and materials to your models.
 - Achieve photorealistic results.
- 4.Lighting and Rendering
 - Set up lighting for your scenes.
 - Render high-quality images

Class Schedule

- 1.Duration: 10 weeks
- 2.Days: Mondays and Wednesdays
- 3. Time: 6:00 PM 8:00 PM



Texturing

Course Highlights

- 1. Introduction to Substance Painter
- 2. Explore the interface and tools.
- 3. Understand channels, layers, and smart materials.
- 4. Texture Painting Techniques
- 5. Create realistic textures for characters, environments, and props.
- Learn about brush settings, masking, and blending modes.
- 7. Material Creation
- 8. Achieve photorealistic results.
- 9. Advanced Features
- 10. Dive into particle brushes, procedural effects, and dynamic layers.
- 11. Optimize textures for different platforms.

Class Schedule

- 1.Duration: 10 weeks
- 2. Days: Tuesdays and Thursdays
- 3.Time: 6:00 PM 8:00 PM

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🙎 3D Sculpting

Course Highlights

- 1.Introduction to ZBrush
- 2. Explore the ZBrush interface and navigation.
- 3. Learn about brushes, alphas, and subtools.
- 4. Digital Sculpting Techniques
- 5. Shape organic forms, creatures, and characters.
- Understand dynamesh, ZSpheres, and sculpting workflows.
- 7. Texture Painting and Polypainting
- 8. Add color, texture, and realism to your models.
- 9. Dive into UV mapping and projection painting.
- 10. Advanced Features
- 11. Master ZBrush's powerful features like ZRemesher and Spotlight.
- 12. Create intricate details and expressive facial features.

Class Schedule

- 1. Duration: 12 weeks
- 2.Days: Fridays and Saturdays
- 3.Time: 6:00 PM 8:00 PM



More Information:

pixelpeakstudio.co.in/pixel_learn/

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Photoshop

Course Highlights

- 1.Introduction to Photoshop
- 2.Understand the Photoshop interface, tools, and basic functions.
- 3.Learn about layers, masks, and blending modes.
- 4. Photo Editing Techniques
- 5.Enhance images, retouch portraits, and remove imperfections.
- 6.Explore color correction and creative filters.
- 7. Graphic Design Essentials
- 8.Create eye-catching posters, flyers, and social media graphics.
- 9.Understand typography, layout, and composition.
- 10.Advanced Features

Class Schedule

- 1.Duration: 10 weeks
- 2.Days: Mondays and Wednesdays
- 3. Time: 6:00 PM 8:00 PM

Advance Techniques

Course Highlights

Workflow Across software for Gaming, Movies, and other Industry Techniques like Low Ploy workflow, Movie high Ploy, and optimization workflow for Game Engines.

Bonus tool

Course Highlights

in this we will teach you the basic of these two software which help you in long run. Marmoset Tool Bag, Adobe Premier Pro

OUR COURSES

Class Schedule

- 1.Duration: 14 weeks
- 2.Days: Tuesdays and Thursdays
- 3.Time: 6:00 PM 8:00 PM

Class Schedule

- 1.Duration: 10 weeks
- 2. Days: Fridays and Saturdays
- 3.Time: 5:00 PM 7:00 PM



More Information:

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Website

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Location

Chichoga, Manali

Powered By

Monk Mind Alliance



EARN IN 6 TO 7 FIGURES AS AN ARTIST

Unleashing creativity with Pixel Peak Studio



"Every child is an artist. The problem is how to remain an artist once he grows up."

- Pablo Picasso-





₹5600/- MONTHLY

Limited spots available, apply now

